Course/Subject/Grade(s): Language Arts/Design – Kindergarten	Planning Team: Lo, Hislop, Schwartz, Moore
Applied Design/ Language Arts	
Unit Big Idea: Stories and other texts help us learn about ourselves and	Unit Guiding Question(s): How can I make and create to tell my story?
our families	office durating question(s). How can i make and create to ten my story.
Skills can be developed through play	

Goals			Access – This is what I NEED to know and do	All – This is what I MUST know and do	Most – This is what I CAN know and do	Few – This is what I COULD know and do	Extension – This is what I can TRY to know and do	
Content Goal: Structure of Story			I know that stories have 'scenes' (setting and character)	I know that something happens in a story (event)	I know that stories have a sequence (Beginning, middle, end)	I know that stories have a problem	I know that stories have a solution to a problem	
Competencies	Applied Design Curricular: Making	Design: Make & create with loose part materials	I can choose loose part materials to create a scene	I can make an event using loose part materials	I can make a sequence of events using loose part materials	I can make changes, and solve a problem using loose part materials	I can incorporate new ideas from self or others when creating with loose part materials	
	Language Arts Curricular: Create & communicate	Use language to identify, create, share ideas, feelings, opinions and preferences	I can talk about what I created using words	I can talk about the process of something I created	I can talk about what I created using emotions	I can talk about my ideas of what I created	I can talk about what I think about/ my opinions about what I created	
	Core: Positive Personal Culture & Identity	Personal strengths & abilities	I know about myself and what I like	I know what is important to me	I know what I am good at	I know what makes me unique	I know when I have been proud	